














Connector of the Accessories	Digital I/O Cables	Connector of the board	
		100-pin 0.8mm Pitch	96-pin Half Pitch
	<b>CABLES (Single End Connector)</b>	[PCI Bus] PI-128L(PCI) PO-128(PCI) PIO-64/64L(PCI)	[PCI Bus]      PIO-32/32T(PCI)      [ISA Bus] PI-64L(PCI)H      PIO-48D(PCI)      PI-64L(PC) PI-64L(PCI)      PIO-32DM(PCI)      PI-64T(PC) PO-64L(PCI)H           PO-64L(PC) PO-64L(PCI)           PO-64T(PC) PIO-32/32L(PCI)H      [Compact PCI Bus]      PIO-32/32L(PC) PIO-32/32L(PCI)      PI-64L(CPCI)      PIO-32/32T(PC) PIO-32/32B(PCI)H      PO-64L(CPCI) PIO-32/32F(PCI)      PIO-32/32L(CPCI)
100-pin Half Pitch	  <p><b>Shield Cable</b> PCA100P-1.5 (1.5m) PCA100P-3 (3m) PCA100P-5 (5m)</p>	●	
96-pin Half Pitch	  <p><b>Shield Cable</b> PCA96PS-0.5 (1.5m) PCA96PS-1.5 (1.5m) PCA96PS-3 (3m) PCA96PS-5 (5m)</p>		●
	  <p><b>Flat Cable</b> PCA96P-1.5 (1.5m) PCA96P-3 (3m) PCA96P-5 (5m)</p>		●
37-pin D-type	   <p><b>Shield Cable</b> PCA37PS-0.5P (1.5m) PCA37PS-1.5P (1.5m) PCA37PS-3P (3m) PCA37PS-5P (5m)</p>		
	  <p><b>Flat Cable</b> PCA37P-1.5 (1.5m) PCA37P-3 (3m) PCA37P-5 (5m)</p>		
50-pin Header	  <p><b>Flat Cable</b> PCA50J-1.5 (1.5m) PCA50J-3 (3m) PCA50J-5 (5m)</p>		

※1: 24 signals are assigned to 37-pin D-type connector (CN1), and the other 24 signals are assigned to 30-pin header connector (CN2) on board. One DT/B2 that is flat cables attached bracket, 2 accessories and cables of both side connector is necessary when all signals are used.

※2: 4 DT/B2 are necessary when all signals of PIO-96W(PC) are used And 4 pcs are necessary when cables are used.

※3: In order to use the number of all points of I/O board, accessories are required for the number of pin connectors.  
PIO-48D(PC) x 2, PIO-120D(PC) x 5, PIO-144W(PC) x 6

**Accessories**

■ Flat Cables with Bracket  
DT/B2

30-pin header to  
37-pin D-type

