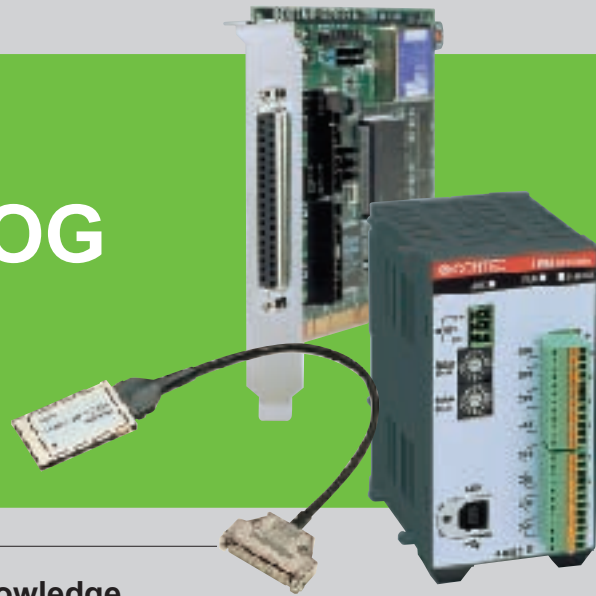


C ANALOG I/O



C-02 Product Lineup / Basic Knowledge

F Series Multi-Function I/O

C-06 Features

C-07 PCI

C-07 PC Card

E Series Intelligent I/O

C-08 Features

C-09 PCI

C-11 ISA Bus

Standard I/O

C-12 Low Profile PCI / PCI

C-16 PC Card

C-16 USB

C-17 ISA

[Lineup]

● PCI Bus / Low Profile PCI Bus

| Name | Resolution [Bit] | Channels *1 | | | Range | | Conversion Speed |
|---|------------------|-------------|----|--------|---|-------------|--|
| | | SE | DI | Output | Range | Setup | |
| Multi-Function A/D Boards (F series) | | | | | | | |
| ADA16-32/2(PCI)F | 16 | 32 | 16 | 2 | Input: $\pm 10V, \pm 5V, \pm 2.5V, 0\sim 10V, 0\sim 5V, 0\sim 2.5V$ Output: $\pm 10V, \pm 5V, \pm 2.5V, \pm 1.25V, 0\sim 10V, 0\sim 5V, 0\sim 2.5$ | Common | Input: 2 μ sec/ch Output: 10 μ sec |
| Intelligent A/D Boards (E series) | | | | | | | |
| AD12-16(PCI)E | 12 | 16 | 8 | 1 | Input: $\pm 10V, \pm 5V, \pm 2.5V, \pm 1.25V, 0\sim 10V, 0\sim 5V, 0\sim 2.5V, 0\sim 1.25V$ Output: $\pm 10V, \pm 5V, 0\sim 10V$ | Common | Input: 10 μ sec Output: 6 μ sec |
| AD12-16U(PCI)E | 12 | 16 | 8 | 1 | Input: $\pm 5V, \pm 2.5V, 0\sim 10V, 0\sim 5V$ Output: $\pm 10V, \pm 5V, 0\sim 10V$ | Common | Input: 1 μ sec Output: 6 μ sec |
| AD12-16U(PCI)EH | 12 | 16 | 8 | 1 | Input: $\pm 10V, \pm 5V, \pm 2.5V, 0\sim 10V, 0\sim 5V$ Output: $\pm 10V, \pm 5V, 0\sim 10V$ | Common | Input: 1 μ sec Output: 6 μ sec |
| AD16-16(PCI)E | 16 | 16 | 8 | 1 | Input: $\pm 10V, \pm 5V, 0\sim 10V, 0\sim 5V$ Output: $\pm 10V, 0\sim 10V$ | Common | Input: 10 μ sec Output: 13 μ sec |
| AD16-16U(PCI)EH | 16 | 16 | 8 | 1 | Input: $\pm 10V, \pm 5V, 0\sim 10V, 0\sim 5V$ Output: $\pm 10V, 0\sim 10V$ | Common | Input: 1 μ sec Output: 10 μ sec |
| Standard A/D Boards | | | | | | | |
| ADA16-8/2(LPCI)L | 16 | 8 | — | 2 | Input: $\pm 10V$ Output: $\pm 10V$ | Common | Input: 10 μ sec/ch Output: 10 μ sec |
| Standard Analog to Digital Input Boards | | | | | | | |
| AD16-16(LPCI)L | 16 | 16 | — | — | $\pm 10V$ | Common | 10 μ sec |
| AD12-16(PCI) | 12 | 16 | 8 | — | $\pm 10V, \pm 5V, \pm 2.5V, \pm 1.25V, 0\sim 10V, 0\sim 5V, 0\sim 2.5V, 0\sim 1.25V$ | Independent | 10 μ sec *2 |
| AD12-64(PCI) | 12 | 64 | 32 | — | $\pm 10V, \pm 5V, \pm 2.5V, \pm 1.25V, 0\sim 10V, 0\sim 5V, 0\sim 2.5V, 0\sim 1.25V$ | Independent | 10 μ sec *2 |
| AD12-16(PCI) | 12 | 16 | 8 | — | $\pm 10V, 0\sim 10V, 4\sim 20mA$ | Common | 20 μ sec |
| AD16-4C(PCI) | 16 | 4 | — | — | $\pm 10V, \pm 5V, 0\sim 10V, 4\sim 20mA$ | Independent | 20 μ sec *2 |
| AD16-4L(PCI) | 16 | — | 4 | — | $\pm 1.25V, \pm 0.125V, 0\sim 2.5V, 0\sim 0.25V$ | Independent | 10 μ sec *2 |
| Digital to Analog Output Boards | | | | | | | |
| DA16-4(LPCI)L | 16 | — | — | 4 | $\pm 10V$ | Independent | 10 μ sec *2 |
| DA12-4(PCI) | 12 | — | — | 4 | $\pm 10V, \pm 5V, 0\sim 10V$ | Independent | 10 μ sec *2 |
| DA12-8(PCI) | 12 | — | — | 8 | $\pm 10V, \pm 5V, 0\sim 10V$ | Independent | 10 μ sec *2 |
| DA12-16(PCI) | 12 | — | — | 16 | $\pm 10V, \pm 5V, 0\sim 10V$ | Independent | 10 μ sec *2 |
| DA16-4(PCI) | 16 | — | — | 4 | $\pm 10V, \pm 5V, 0\sim 10V, 0\sim 20mA$ | Independent | 20 μ sec *2 |

● PC Card

| Name | Resolution [Bit] | Channels *1 | | | Range | | Conversion Speed |
|--|------------------|-------------|----|--------|---------------------------------------|--------|---|
| | | SE | DI | Output | Range | Setup | |
| Multi-Function A/D Cards (F series) | | | | | | | |
| ADA16-32/2(CB)F | 16 | 32 | 16 | 2 | Input: $\pm 10V$ Output: $\pm 10V$ | Common | Input: 2 μ sec/ch Output: 10 μ sec |
| Standard Analog to Digital Input Cards | | | | | | | |
| AD12-8(PM) | 12 | 8 | — | 2 | Input: $\pm 10V$ Output: 0~4.095V | Common | Input: 10 μ sec Output: 16 μ sec |

● USB Series

| Name | Resolution [Bit] | Channels *1 | | | Range | | Conversion Speed |
|----------------------------------|------------------|-------------|----|--------|--|--------|------------------|
| | | SE | DI | Output | Range | Setup | |
| Analog to Digital Input Modules | | | | | | | |
| AD12-8(USB)GY | 12 | — | 8 | — | $\pm 10V, \pm 5V, 0\sim 10V, 0\sim 5V$ | Common | 10 μ sec *2 |
| Digital to Analog Output Modules | | | | | | | |
| DA12-4(USB)GY | 12 | — | — | 4 | $\pm 10V, \pm 5V, 0\sim 10V, 0\sim 5V, 0\sim 20mA$ | Common | 10 μ sec *2 |

● ISA Bus

| Name | Resolution [Bit] | Channels *1 | | | Range | | Conversion Speed |
|-----------------------------------|------------------|-------------|----|--------|---|-------------|------------------|
| | | SE | DI | Output | Range | Setup | |
| Intelligent A/D Boards (E series) | | | | | | | |
| AD12-16(PC)EH | 12 | 16 | 8 | 1 | Input: $\pm 10V, 0\sim 10V$ Output: $\pm 5V, \pm 10V, 0\sim 10V$ | Common | 10 μ sec |
| AD12-16U(PC)EH | 12 | 16 | 8 | 1 | Input: $\pm 5V, \pm 2.5V, \pm 10V, 0\sim 10V, 0\sim 5V$ Output: $\pm 5V, \pm 10V, 0\sim 10V$ | Common | 1 μ sec |
| AD16-16(PC)EH | 16 | 16 | 8 | 1 | Input: $\pm 10V, \pm 5V, 0\sim 10V, 0\sim 5V$ Output: $\pm 10V, 0\sim 10V$ | Common | 10 μ sec |
| AD16-16U(PC)EH | 16 | 16 | 8 | 1 | Input: $\pm 10V, \pm 5V, \pm 2.5V, 0\sim 10V, 0\sim 5V$ Output: $\pm 10V, 0\sim 10V$ | Common | 1 μ sec |
| Analog to Digital Input Boards | | | | | | | |
| AD12-16(PC) | 12 | 16 | 8 | — | $\pm 10V, \pm 5V, 0\sim 10V$ | Common | 20 μ sec |
| AD12-8LT(PC) | 12 | 8 | — | — | $\pm 5V$ | Common | 25 μ sec |
| AD12-16LG(PC) | 12 | 16 | — | — | $\pm 5V$ | Common | 15 μ sec |
| AD12-16(PC) | 12 | 16 | 8 | — | $\pm 10V, \pm 5V, 0\sim 10V, 0\sim 5V, 0\sim 20mA$ | Common | 25 μ sec |
| AD12-8CL(PC)H | 12 | — | 8 | — | 0~5V, 1~5V, 0~20mA, 4~20mA | Common | 1200 μ sec |
| Digital to Analog Output Boards | | | | | | | |
| DA12-4(PC) | 12 | 4 | — | — | $\pm 10V, \pm 5V, 0\sim 10V$ | Independent | 5 μ sec |
| DA12-6LC(PC) | 12 | 6 | — | — | $\pm 10V, \pm 5V, \pm 2.5V, 0\sim 10V, 0\sim 5V, 4\sim 20mA$ | Independent | 4 μ sec |
| DA12-8L(PC) | 12 | 8 | — | — | $\pm 10V, \pm 5V, 0\sim 10V, 4\sim 20mA$ (1ch only) | Independent | 10 μ sec |
| DA12-4C(PC) | 12 | 4 | — | — | 0~5V, 4~20mA | Independent | 24 μ sec |
| DA12-8C(PC) | 12 | 8 | — | — | 0~5V, 4~20mA | Independent | 24 μ sec |
| DA16-4D(PC) | 16 | 4 | — | — | $\pm 10V, 0\sim 10V$ | Independent | 13 μ sec |

*1: "SE" = single-ended input / "DI" = differential input.

*3: Digital I/O and control signals are interconnected through connector CN2.

*2: Conversion time is speed per channel.

*4: Destined

| Trigger (Start / Stop) | | | Clock | | Memory | Isolation | Digital I/O | Counter Input | Connector | Software | | Page | Name |
|------------------------|-----------------|-------|-------|-----------------|--------------------|---------------|-----------------------|---------------|-------------------|--------------|--------------|------|------------------|
| Software | Digital Trigger | Level | Timer | Digital Trigger | | | | | | ACX-PAC(W32) | API-PAC(W32) | | |
| Y | Y | Y | Y | Y | Bus Master, I/O64K | — | Input: 8 Output: 8 | 2 | 96-pin Half Pitch | — *4 | Included | C-07 | ADA16-32/2(PCI)F |
| Y | Y | Y | Y | Y | I/O256K | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Included | C-10 | AD12-16(PCI)E |
| Y | Y | Y | Y | Y | I/O16M | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Included | C-10 | AD12-16U(PCI)E |
| Y | Y | Y | Y | Y | I/O16M | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Included | C-09 | AD12-16U(PCI)EH |
| Y | Y | Y | Y | Y | I/O256K | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Included | C-10 | AD16-16(PCI)E |
| Y | Y | Y | Y | Y | I/O16M | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Included | C-09 | AD16-16U(PCI)EH |
| Y | Y | — | Y | Y | 1k Word | — | Input: 4 Output: 4 | 1 | 50-pin Heade | — *4 | Included | C-10 | ADA16-8/2(LPCI)L |
| Y | Y | — | Y | Y | 1k Word | — | Input: 4, Output: 4 | 1 | 50-pin Heade | — *4 | Included | C-12 | AD16-16(LPCI)L |
| Y | — | — | Y | Y | — | — | Input: 4, Output: 4 | — | 96-pin Half Pitch | Y | Included | C-12 | AD12-16(PCI) |
| Y | — | — | Y | Y | — | — | Input: 4, Output: 4 | — | 96-pin Half Pitch | Y | Included | C-12 | AD12-64(PCI) |
| Y | Y | Y | Y | Y | I/O256K | Bus | Input: 4, Output: 4 | — | 36-pin D-type | Y | Included | C-13 | AD112-16(PCI) |
| Y | — | — | Y | Y | — | Bus / Channel | — | — | 37-pin D-type | Y | Included | C-13 | ADI16-4C(PCI) |
| Y | — | — | Y | Y | — | Bus / Channel | — | — | 37-pin D-type | Y | Included | C-13 | ADI16-4L(PCI) |
| Y | Y | — | Y | Y | 1k Word | — | Input: 4, Output: 4 | 1 | 50-pin Heade | — *4 | Included | C-12 | DA16-4(LPCI)L |
| Y | — | — | Y | Y | — | — | — | — | 37-pin D-type | Y | Included | C-14 | DA12-4(PCI) |
| Y | — | — | Y | Y | — | — | — | — | 37-pin D-type | Y | Included | C-14 | DA12-8(PCI) |
| Y | — | — | Y | Y | — | — | — | — | 37-pin D-type | Y | Included | C-14 | DA12-16(PCI) |
| Y | — | — | Y | Y | — | Bus / Channel | — | — | 37-pin D-type | Y | Included | C-14 | DA16-4(PCI) |

| Trigger (Start / Stop) | | | Clock | | Memory | Isolation | Digital I/O | Counter Input | Connector | Software | | Page | Name |
|------------------------|-----------------|-------|-------|-----------------|--------------------|-----------|-----------------------|---------------|-------------------|--------------|--------------|------|-----------------|
| Software | Digital Trigger | Level | Timer | Digital Trigger | | | | | | ACX-PAC(W32) | API-PAC(W32) | | |
| Y | Y | Y | Y | Y | Bus Master, I/O64K | — | Input: 4 Output: 4 | 1 | 96-pin Half Pitch | — *4 | Included | C-07 | ADA16-32/2(CB)F |
| Y | — | — | Y | Y | I/O16K | — | Input: 4 Output: 4 | — | 37-pin D-type | Y | Included | C-15 | AD12-8(PM) |

| Trigger (Start / Stop) | | | Clock | | Memory | Isolation | Digital I/O | Counter Input | Connector | Software | | Page | Name |
|------------------------|-----------------|-------|-------|-----------------|--------|-----------|-------------|---------------|--------------------------------|--------------|--------------|------|----------------|
| Software | Digital Trigger | Level | Timer | Digital Trigger | | | | | | ACX-PAC(W32) | API-PAC(W32) | | |
| Y | — | — | Y | Y | — | Bus | — | — | 12-pin Screwless Connector x 2 | Y | Included | C-15 | ADI12-8(USB)GY |
| Y | — | — | — | — | — | Bus | — | — | 12-pin Screwless Connector x 2 | Y | Included | C-15 | DAI12-4(USB)GY |

| Trigger (Start / Stop) | | | Clock | | Memory | Isolation | Digital I/O | Counter Input | Connector | Software | | Page | Name |
|------------------------|-----------------|-------|-------|-----------------|---------|---------------|-----------------------|---------------|------------------|--------------|--------------|------|----------------|
| Software | Digital Trigger | Level | Timer | Digital Trigger | | | | | | ACX-PAC(W32) | API-PAC(W32) | | |
| Y | Y | Y | Y | Y | I/O256K | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Y | C-11 | AD12-16(PC)EH |
| Y | Y | Y | Y | Y | I/O256K | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Y | C-11 | AD12-16U(PC)EH |
| Y | Y | Y | Y | Y | I/O256K | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Y | C-11 | AD16-16(PC)EH |
| Y | Y | Y | Y | Y | I/O256K | — | Input: 4 Output: 4 | — | 37-pin D-type *3 | Y | Y | C-11 | AD16-16U(PC)EH |
| Y | Y | — | Y | — | — | — | Input: 1, Output: 1 | — | 37-pin D-type | Y | Y | C-17 | AD12-16(PC) |
| Y | Y | — | Y | — | — | — | Input: 3, Output: 4 | — | 37-pin D-type | Y | Y | C-17 | AD12-8LT(PC) |
| Y | Y | — | Y | — | — | — | Input: 8, Output: 8 | — | 37-pin D-type | Y | Y | C-17 | AD12-16LG(PC) |
| Y | Y | — | — | — | — | Bus | Input: 2, Output: 4 | — | 37-pin D-type | Y | Y | C-17 | ADI12-16(PC) |
| Y | Y | — | — | — | — | Bus / Channel | Input: 2, Output: 4 | — | 37-pin D-type | Y | Y | C-17 | ADI12-8CL(PC)H |
| Y | Y | — | Y | — | — | — | Input: 1, Output: 1 | — | 37-pin D-type | Y | Y | C-18 | DA12-4(PC) |
| Y | — | — | — | — | — | — | 24 Bi-directional | — | 37-pin D-type | Y | Y | C-18 | DA12-6LC(PC) |
| Y | — | — | — | — | — | — | Input: 4, Output: 4 | — | 37-pin D-type | Y | Y | C-18 | DA12-8L(PC) |
| Y | — | — | — | — | — | Bus | Input: 2, Output: 4 | — | 37-pin D-type | Y | Y | C-19 | DAI12-4C(PC) |
| Y | — | — | — | — | — | Bus | Input: 2, Output: 4 | — | 37-pin D-type | Y | Y | C-19 | DAI12-8C(PC) |
| Y | — | — | — | — | — | — | — | — | 37-pin D-type | — | — | C-20 | DA16-4D(PC) |

Product Lineup / Basic Knowledge

F Series Multi-Function I/O

Features

PCI

PC Card

E Series Intelligent I/O

Features

PCI

ISA

Standard I/O

Low Profile PCI / PCI

PC Card

USB

ISA

Types of Analog I/O Boards

1. Definition

Analog I/O Boards allow an analog signal to be generated by a personal computer through the conversion of digital signals. External machinery can be monitored by the reverse - converting the analog output into digital signals that can be interpreted by a personal computer.

2. Types and applications

Analog Input Boards

These boards provide Analog to Digital conversion. They are used for computer-based monitoring of external devices that utilize sensors (i.e. temperature or pressure)

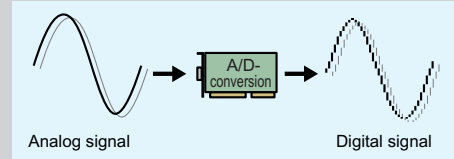
CONTEC manufactures different styles of analog devices and classifies them according to their functions.

●Standard

These provide basic analog to digital conversion with 12 or 16 bit resolution and a range of available channels. They are available for PCI, ISA, PC Card or USB interconnection.

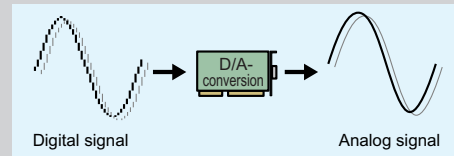
●Intelligent (CONTEC's E series)

Highly specialized, providing sampling control and mass memory, these boards can be adapted for a variety of suitable applications. Features include simultaneous sampling, gain amplifiers, low path filters and isolated amplifiers.



Analog Output Boards

These provide digital to analog conversion and are used when connecting external actuators or voltage / current controlled machinery directly to a host computer.



3. Function(1/2)

Input / Output channels

In determining the number of channels needed, both the sensor or source of a signal and the number of actuators must be taken into consideration. In addition, there are two wiring methods (single-end and differential) that can be used with these boards.

●Single end

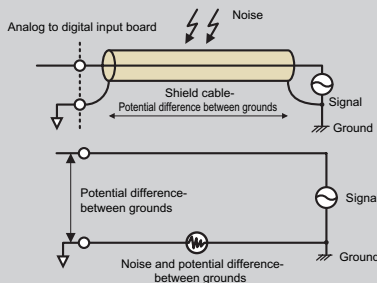
Single-end connections use 2 lines - signal and ground. They then measure the voltage of the signal source. (See figure below)

Advantages

- Requires only two lines for one signal source
- Allows two times more channels per board than differential

Disadvantages

- Measurement results can be skewed by the potential difference between grounds
- Signal is easily influenced by external electrical noise.



Differential input

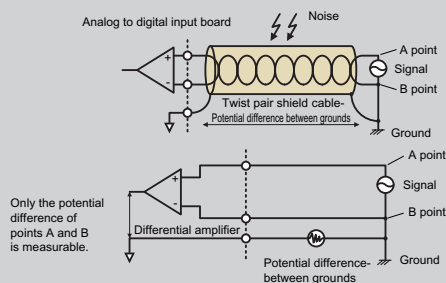
Differential connections use a total of three lines - two signal and one ground. The signal source voltage is monitored through differences in ground potential, point potential, ground and point B measurements and the signal source potential. (See figure below)

Advantages

- Potential difference between ground signal source doesn't influence the measurement results.
- Measurement results are not easily influenced by external electrical noise.

Disadvantages

- Requires three lines for one signal source.
- Allows only half as many channels as single-ended input



Input / Output range

The voltage or current range that can be used with a board.

●Range

Identifies the possible parameters for input / output selection. For accuracy these must be as close as possible to the range a sensor or actuator needs.

●Setting

Available input / output range setting options:

- Communal: All channels are set to a common input / output range
- Independent: A separate input / output range can be set for each channel.

C-04

ANALOG I/O

Product Lineup / Basic Knowledge

F Series Multi-Function I/O

Features

PCI

PC Card

E Series Intelligent I/O

Features

PCI

ISA

Standard I/O

Low Profile PCI / PCI

PC Card

USB

ISA

3. Functions (2/2)

Resolution

Analog input resolution indicates to what extent approximation (quantization) of the signal can be achieved whereas analog output resolution indicates to what extent data (digital signals) can be expressed as analog signals. Correspondent performance is as follows -

12 bit (general purpose I/O): a possible 2^{12} (4096) resolution - i.e. with an input range of 0 to 10V, 10/4096 → approx.2.44mV minimum unit.
 16 bit (high precision type): a possible 2^{16} (65536) resolution - i.e. with an input range of 0 to 10V, 10/65536 → approx.0.15mV minimum unit.

* "Conversion precision" indicates the rate of possible error

Conversion speed

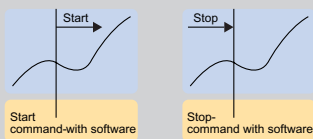
Analog input conversion speed is the time necessary for input voltage or current to be converted into data (digital signals). Analog output conversion speed is the time required before voltage or current specified by the data (digital signals) can be output. The true minimum clock speed is affected by a variety of factors including operating system, drivers and firmware processing. Boards with onboard memory, deliver high speed input/output without being affected by background processing.

Trigger

A variety of control conditions for setting the start/stop of the signal conversion are possible

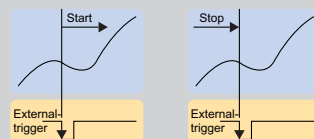
Soft

Start/stop controlled by software.



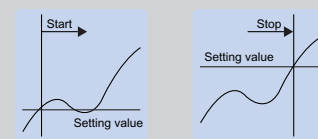
External

Start/Stop controlled via external (digital) signals



Level

Start/Stop controlled by signal change of a specified channel. (Each condition can be set.)

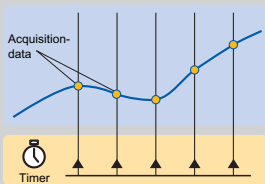


Clock

Timings available for synchronizing the signal conversion

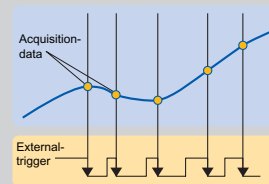
Internal

Essential for time series processing. An onboard cycle setting timer enables synchronization of data conversion to the timer pattern



External

Essential for synchronizing with an external device. An external clock input terminal allows conversion to be done in synch with external pulse signals.



Memory

Type and capacity of on-board memory.

[I/O]

Capable of automatically storing (outputting) sampling data in synch with the clock onto onboard memory. This enables high speed operation independent of the host computer's processing capacity. The memory can be set to either FIFO or ring. With 256K memory capacity, it is possible to store 256 x 1024 or 262,144 data words. (with 16 channels, the data which can be stored will be 262,144 / 16 or 16,384 per

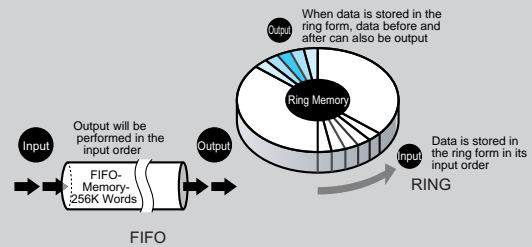
[Bus master]

Direct transfer of data to or from the host computer's memory with no additional load on the computer's CPU. A maximum of 64MB memory can be secured.

Even when the memory capacity is exceeded, the signal can be continually sampled, without interruption, by a consecutive read of the input data during the sampling.

With I/O format, data can be easily read in FIFO format.

When the total time required for data read-out, file saving, display, etc. exceeds the time before the memory is full, an overflow error will occur. In that case, it will be necessary to delay the clock. The minimum clock necessary for continuous sampling will vary depending on the number of channels and the speed of both the CPU and the hard disk.

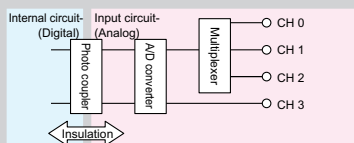


Insulation

Built-in circuit insulation

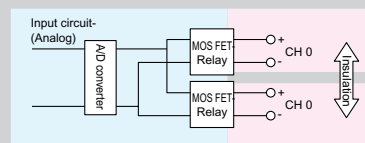
Bus

Insulates the host computer and the external input/output circuit by using a photo coupler and isolation amplifier. By blocking electrical disturbance, it is suited for use in applications where noise is likely to cause interference or when the computer is susceptible to malfunction or damage.



Channel

Independent input/output channel insulation using photo couplers and isolation amplifiers to prevent channel-to-channel interference. It is suited for use in applications where connected devices have different ground levels.



Features of CONTEC's F series

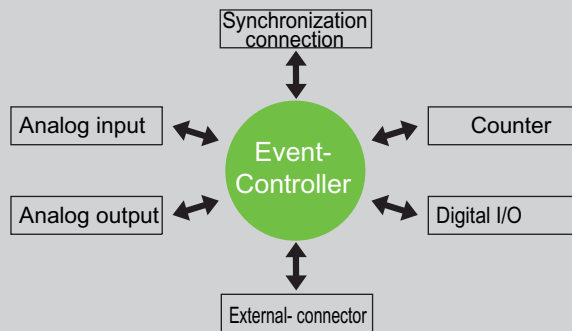
1. Multi-function

Analog input / output, digital input / output and counter functions, for computers with limited numbers of expansion slots to be used in configuring complicated systems.

2. Event controller for diverse sampling control

Provides central management (via hardware) for start/stop/clock control of analog input/output operations. Easily combines event functions and external control signal inputs for high level synchronous control that is independent of controlling software. Individual operation of each function is also possible.

Description of event controller



Arrows indicate the flow of control signals. Major control signals include operation start, operation stop and clock signals.

- Ex.1: Conducting both analog input and analog output with the same timing using external clock signals
- Ex.2: Starting the analog input operation each time the counter reading reaches a specified value

3. Bus master transfer and complex data input

Both analog input and output utilize bus master transfer (either individually or concurrently), allowing bulk data transfer between the host computer and the board with no additional load on the CPU. Simultaneous transfer is available for data using bus master transfer (analog & digital input, digital output and count data) if they are synchronized with the analog input clock signals. This function enables synchronization between various data in the system.

4. Buffer memory for software independent background processing

Both analog input and output feature onboard buffer memory for use when bus master transfer is not used. This function allows input/output to be performed in the background without depending on system operation status of either the host computer or the software.

5. Setup and adjustment performed via software

Setup and adjustment, such as those concerning the range of analog input and output is done via software, eliminating the need to change jumper settings. It can also recognize any adjustment information that is different from that set at the factory. This allows for optimum settings for individual applications.

Note: software range setting available only on PCI boards

6. Synchronous control connector (ADA16-32/2(PCI)F)

CONTEC's ADA16-32/2(PCI)F is equipped with a synchronous control connector capable of synchronizing control of multiple boards, enabling channel through an increase of the number of boards.

This synchronous operation is easily configured.

7. Filtering for facilitation in the connection of external signals

External analog input/output, digital input/output and counter input/output are equipped with a digital filter for the prevention of chatter.